



UFUA Aviation Branch

PO Box 187

Greenacres, SA 5086

Phone: 0428 553 859

Email: [admin@ufuav.asn.au](mailto:admin@ufuav.asn.au)

Web: [ufuav.asn.au](http://ufuav.asn.au)

ABN: 96 533 521 914

## EA UPDATE

12/12/2023

EA UPDATE No. 003/2023

### UFUA MAKES CASE FOR SAFE AND SUSTAINABLE STAFFING

#### FOR THE INFORMATION OF MEMBERS:

The process of securing an improved enterprise agreement (EA) went up a level this morning, when your UFUA negotiating team made the case for minimum staffing numbers.

In talks at Tullamarine, we led Airservices management through our demand that the EA enshrine minimum staffing levels, to ensure every ARFFS location is able to:

- at all times maintain safe systems of work,
- cover all staff leave entitlements,
- deal with contingencies, and,
- not require unreasonable overtime.

We have listened to your feedback and designated regulatory compliance, safe sustainable staffing and appropriate facilities/amenities as priorities in negotiations. At too many stations across the country, inadequate staffing and facilities/amenities are forcing members to breach regulatory compliance and WHS principles, work excessive overtime and forego leave. The inevitable outcome is unsafe levels of fatigue and loss of work-life balance.

Airservices have never been completely upfront about how they calculate minimum staffing levels or associated leave relief, so now we are demanding these be agreed between the parties and inserted in the EA.

We are scheduled to meet Airservices again next week when we will address our claims regarding rostering and overtime. Talks will then take a break over Christmas/New Year and resume in earnest in mid-January, seeking resolution on all matters in our Log of Claims, including real salary increases.

We are intent on maintaining momentum in this process. We don't want to see this drag on for months. The current agreement expires on February 21, and it is now over a year since your last salary increase.

In Unity,

Wesley Garrett,  
Secretary  
UFUA Aviation Branch

